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Digital Video Broadcasting (DVB); DVB specification for data broadcasting

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Foreword

This European Standard (EN) has been produced by Joint Technical Committee (JTC) Broadcast of the European Broadcasting Union (EBU), Comité Européen de Normalisation ELECtrotechnique (CENELEC) and the European Telecommunications Standards Institute (ETSI).

NOTE: The EBU/ETSI JTC Broadcast was established in 1990 to co-ordinate the drafting of standards in the specific field of broadcasting and related fields. Since 1995 the JTC Broadcast became a tripartite body by including in the Memorandum of Understanding also CENELEC, which is responsible for the standardization of radio and television receivers. The EBU is a professional association of broadcasting organizations whose work includes the co-ordination of its members' activities in the technical, legal, programme-making and programme-exchange domains. The EBU has active members in about 60 countries in the European broadcasting area; its headquarters is in Geneva.

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The Digital Video Broadcasting Project (DVB) is an industry-led consortium of broadcasters, manufacturers, network operators, software developers, regulatory bodies, content owners and others committed to designing global standards for the delivery of digital television and data services. DVB fosters market driven solutions that meet the needs and economic circumstances of broadcast industry stakeholders and consumers. DVB standards cover all aspects of digital television from transmission through interfacing, conditional access and interactivity for digital video, audio and data. The consortium came together in 1993 to provide global standardisation, interoperability and future proof specifications.

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Introduction

The DVB System provides a means of delivering MPEG-2 Transport Streams (TS) via a variety of transmission media. MPEG-2 TSs were primarily intended for the delivery of Video and Audio. The present document introduces data broadcasting as an extension to the MPEG-2 based DVB transmission standards.

Five different application areas with different requirements for the data transport are addressed. For each application area a data broadcasting profile is specified in the present document. The following is a short description of the application areas and the profiles.

Data piping:

- The data broadcast specification profile for data pipes (as defined in clause 4) supports data broadcast services that require a simple, asynchronous, end-to-end delivery of data through DVB compliant broadcast networks.

Data streaming:

- The data broadcast specification profile for data streaming supports data broadcast services that require a streaming-oriented, end-to-end delivery of data in either an asynchronous, synchronous or synchronized way through DVB compliant broadcast networks.
- Asynchronous data streaming is defined in clause 5 and allows the streaming of data without any timing requirements (e.g. RS-232 data).
- Synchronous data streaming is defined in clause 6 and allows the streaming of data with timing requirements in the sense that the data and clock can be regenerated at the receiver into a synchronous data stream.

Multiprotocol encapsulation:

- The data broadcast specification profile for multiprotocol encapsulation (as defined in clause 7) supports data broadcast services that require the transmission of datagrams of communication protocols via DVB compliant broadcast networks.
- Clause 8 further defines a standard mechanism for signalling IP/MAC services deployed within DVB networks and enables the implementation of DVB receivers that are completely self-tuning when accessing IP/MAC streams on one or more transport streams.
- Mechanisms for power-optimized reception and forward error correction for multiprotocol encapsulation are defined in clause 9.

Data and object carousels:

- Data broadcast services that require the periodic transmission of data are called data carousels, and are defined in clause 10.
- Object carousels (as defined in clause 11) are based on data carousels, and provide an additional hierarchical structure and further metadata, such as for example needed to build a hierarchical file system.

Higher protocols based on asynchronous data streams:

- The data broadcast specification profile for higher protocols (as defined in clause 12) is based on asynchronous data streams, and supports the transmission of protocols that require a stream-oriented delivery of asynchronous data through DVB compliant broadcast networks.

1 Scope

The present document specifies transport and encapsulation protocols, and signalling for carrying general purpose data over DVB Transport Streams. The present document is designed to be used in conjunction with ETSI EN 300 468 [2].

Data broadcasting is an important extension of the MPEG-2 based DVB transmission standards. Examples are the download of software over satellite, cable or terrestrial links, the delivery of Internet services over broadcast channels (IP tunnelling), interactive TV, etc.

2 References

2.1 Normative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the reference document (including any amendments) applies.

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The following referenced documents are necessary for the application of the present document.

- [1] ISO/IEC 13818-1: "Information technology - Generic coding of moving pictures and associated audio information - Systems".
- [2] ETSI EN 300 468: "Digital Video Broadcasting (DVB); Specification for Service Information (SI) in DVB systems".
- [3] ETSI TS 101 162: "Digital Video Broadcasting (DVB); Allocation of identifiers and codes for Digital Video Broadcasting (DVB) systems".
- [4] ISO/IEC 13818-6: "Information technology - Generic coding of moving pictures and associated audio information - Part 6: Extensions for DSM-CC".
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- [8] IETF RFC 2046 (November 1996): "Multipurpose Internet Mail Extensions (MIME) Part Two: Media Types", N. Freed, N. Borenstein.
- [9] ETSI ETS 300 802: "Digital Video Broadcasting (DVB); Network-independent protocols for DVB interactive services".
- [10] ISO/IEC 8802-1: "Information technology; Telecommunications and information exchange between systems; Local and metropolitan area networks; Specific requirements; Part 1: Overview of Local Area Network Standards".
- [11] ISO/IEC 8802-2: "Information technology; Telecommunications and information exchange between systems; Local and metropolitan area networks; Specific requirements; Part 2: Logical link control".
- [12] ETSI EN 300 743: "Digital Video Broadcasting (DVB); subtitling systems".
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- [19] IETF RFC 2464 (1998): "Transmission of IPv6 Packets over Ethernet Networks".
- [20] IETF RFC 1661 (1994): "The Point-to-Point Protocol (PPP)".
- [21] ETSI TS 103 197: "Digital Video Broadcasting (DVB); Head-end implementation of DVB SimulCrypt".
- [22] ETSI EN 302 307: "Digital Video Broadcasting (DVB); Second generation framing structure, channel coding and modulation systems for Broadcasting, Interactive Services, News Gathering and other broadband satellite applications (DVB-S2)".
- [23] ETSI EN 302 755: "Digital Video Broadcasting (DVB); Frame structure channel coding and modulation for a second generation digital terrestrial television broadcasting system (DVB-T2)".
- [24] ETSI EN 302 769: "Digital Video Broadcasting (DVB); Frame structure channel coding and modulation for a second generation digital transmission system for cable systems (DVB-C2)".
- [25] DVB BlueBook A160: "Next Generation broadcasting system to Handheld, physical layer specification (DVB-NGH)".

2.2 Informative references

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- [i.1] Void.
- [i.2] IEEE 802-2001: "Standard for Local and Metropolitan Area Networks: Overview and Architecture".

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