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Space engineering - Communication guidelines

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Raumfahrttechnik - Richtlinien zur Kommunikation

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## **European Foreword**

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This document (CEN/TR 17603-50:2022) has been prepared by Technical Committee CEN/CLC/JTC 5 "Space", the secretariat of which is held by DIN.

It is highlighted that this technical report does not contain any requirement but only collection of data or descriptions and guidelines about how to organize and perform the work in support of EN 16603-50.

This Technical report (CEN/TR 17603-50:2022) originates from ECSS-E-HB-50A.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. CEN [and/or CENELEC] shall not be held responsible for identifying any or all such patent rights.

This document has been prepared under a mandate given to CEN by the European Commission and the European Free Trade Association.

This document has been developed to cover specifically space systems and has therefore precedence over any TR covering the same scope but with a wider domain of applicability (e.g.: aerospace).

**CEN/TR 17603-50:2022 (E)****1****Introduction****1.1 Purpose**

This ECSS handbook is intended to help implementers and users of data handling systems who are adhering to the ECSS E-50 series of standards. The handbook provides an overview of the E-50 standards and related CCSDS Recommended Standards and describes how the individual standards may be used together to form a coherent set of communications protocols. It also evaluates issues which could not be discussed in the Standards documents themselves, and provides guidance on option selection and implementation choices.

**1.2 Scope**

This handbook provides guidance to the ECSS E-50 series of standards including related CCSDS Recommendations. The information provided is informative and intended to be used as best practice; it is not binding on implementers.

The information contained in this handbook is not part of the ECSS Standards. In the event of any conflict between the ECSS Standards and the material presented in this handbook, the ECSS Standards prevail.

**1.3 Document structure**

This document is divided into sections and annexes as follows:

- Section 1 (this section) provides intentional and administrative information.
- Section 2 provides the definition and abbreviations of the terms used in the present document.
- Section 3 gives a list of the E-50 series of standards and describes their relationship to CCSDS and other standards bodies. It also provides an overall architectural framework.
- Section 4 provides detailed information on each of the individual ECSS and CCSDS standards covered by the handbook.
- Section 5 addresses individual technical topics related to the ECSS E-50 standards.

- Section 6 provides guidance on selecting appropriate ECSS and CCSDS standards for coherent mission and infrastructure scenarios.
- Section 7 provides a summary of supporting components and products.
- Annex A to Annex F contain draft proforma of the Protocol Implementation Conformance Statement (PICS) for three of the E-50 standards.
- Annex G provides additional performance data for one of the telemetry channel coding options.

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## **Terms, definitions and abbreviations**

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### **2.1 Terms and definitions from other documents**

For the purpose of this document, the terms and definitions from ECSS-S-ST-00-01 and ECSS-E-ST-50 apply.

### **2.2 Terms specific to the present document**

#### **3.2.1 delimited**

<data unit> with a known and finite length.

#### **3.2.2 mission phase**

period of a mission during which specified communications characteristics are fixed

NOTE The transition between two consecutive mission phases can cause an interruption of the communications services.

#### **3.2.3 octet**

group of eight bits

NOTE The numbering for octets within a data structure starts with 0.

#### **3.2.4 physical channel**

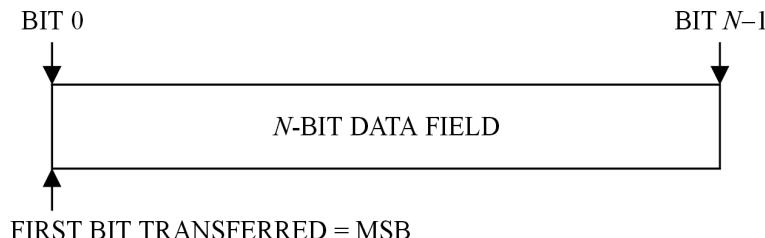
stream of bits transferred over a space link in a single direction

### **2.3 Conventions**

#### **2.3.1 Bit numbering and most significant bit**

To identify each bit in an N-bit field, the first bit in the field to be transferred (i.e. the most left justified when drawing a figure) is defined to be bit 0; the following bit is defined to be bit 1 and so on up to bit N-1.

When an N-bit field is used to express a binary value (such as a counter), the most significant bit (MSB) is the first bit of the field, i.e. bit 0 (see Figure 2-1).

**Figure 2-1: Bit numbering convention**

## 2.4 Abbreviated terms

<b>Abbreviation</b>	<b>Meaning</b>
<b>8PSK</b>	phase shift keying of 8 states
<b>AD</b>	acceptance-check and data
<b>AOS</b>	advanced orbiting systems
<b>API</b>	application programming interface
<b>APID</b>	application process identifier
<b>APP</b>	<i>a posteriori</i> probability
<b>ARP</b>	address resolution protocol
<b>ARQ</b>	automatic repeat request
<b>ASIC</b>	application-specific integrated circuit
<b>ASM</b>	analogue signal monitor
<b>ASM</b>	attached sync marker
<b>AWGN</b>	additive white Gaussian noise
<b>BC</b>	bypass (of acceptance check) and control
<b>BCH</b>	Bose-Chaudhuri-Hocquenghem
<b>BD</b>	bypass (of acceptance check) and data
<b>BDM</b>	bi-level discrete monitor
<b>BER</b>	bit error rate
<b>BPSK</b>	binary phase shift keying
<b>BSD</b>	bi-directional serial digital
<b>BSM</b>	bi-level switch monitor
<b>CADU</b>	channel access data unit
<b>CAN</b>	controller area network
<b>CCSDS</b>	Consultative Committee for Space Data Systems
<b>CFDP</b>	CCSDS file delivery protocol
<b>CLCW</b>	communications link control word
<b>CLTU</b>	communications link transmission unit
<b>COP</b>	communications operation procedure

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<b>Abbreviation</b>	<b>Meaning</b>
<b>CPDU</b>	command pulse distribution unit
<b>CRC</b>	cyclic redundancy code
<b>dB</b>	decibel
<b>DHCP</b>	dynamic host configuration protocol
<b>DHS</b>	data handling system
<b>DML</b>	data management library
<b>DNS</b>	domain name service
<b>DRD</b>	document requirements definition
<b>DTN</b>	delay tolerant networking
<b>DWT</b>	discrete wavelet transform
<b>EDAC</b>	error detection and correction
<b>EMC</b>	electromagnetic compatibility
<b>EOF</b>	end of file
<b>ESA</b>	European Space Agency
<b>ESOC</b>	European Space Operations Centre
<b>FARM</b>	frame acceptance and reporting mechanism
<b>FDU</b>	frame data unit
<b>FER</b>	frame error rate
<b>FOP</b>	frame operation procedure
<b>FPGA</b>	field-programmable gate array
<b>FQPSK</b>	Feher quadrature phase shift keying
<b>GMSK</b>	Gaussian minimum shift keying
<b>GSTVi</b>	ground systems test and validation infrastructure
<b>HPC</b>	high power command
<b>HSRP</b>	hot standby redundancy protocol
<b>ID</b>	identifier
<b>IDC</b>	image data compression
<b>IEC</b>	International Electrotechnical Commission
<b>IETF</b>	Internet Engineering Task Force
<b>IPv4</b>	Internet Protocol version 4
<b>IPv6</b>	Internet Protocol version 6
<b>ISD</b>	input serial digital
<b>ISO</b>	International Organization for Standardization
<b>ISS</b>	international space station
<b>ITU</b>	International Telecommunication Union
<b>JAXA</b>	Japan Aerospace Exploration Agency

<b>Abbreviation</b>	<b>Meaning</b>
<b>JPEG</b>	Joint Photographic Experts Group
<b>LOS</b>	loss of signal, or, line of sight
<b>LPC</b>	low power command
<b>LVDS</b>	low voltage data signalling
<b>MAP</b>	multiplexer access point
<b>MER</b>	Mars exploration rover
<b>MCID</b>	master channel identifier
<b>MIL</b>	military standard
<b>MPE</b>	multiprotocol encapsulation
<b>MSB</b>	most significant bit
<b>NASA</b>	National Aeronautics and Space Administration
<b>OCF</b>	operational control field
<b>OID</b>	only idle data
<b>OQPSK</b>	offset quadrature phase shift keying
<b>OSD</b>	output serial digital
<b>OSI</b>	open systems interconnection
<b>OSPF</b>	open shortest path first
<b>PAC</b>	packet assembly controller
<b>PCM</b>	pulse code modulation
<b>PDU</b>	protocol data unit
<b>PEP</b>	performance enhancing proxy
<b>PICS</b>	protocol implementation conformance statement
<b>PLOP</b>	physical layer operation procedure
<b>PRL</b>	PICS requirements list
<b>PSNR</b>	peak signal-to-noise ratio
<b>PSS</b>	procedures, specifications and standards
<b>PUS</b>	packet utilization standard
<b>PVN</b>	packet version number
<b>QPSK</b>	quadrature phase shift keying
<b>RAF</b>	return all frames
<b>RCF</b>	return channel frames
<b>RIP</b>	routing information protocol
<b>RMAP</b>	remote memory access protocol
<b>RF</b>	radio frequency
<b>RFC</b>	request for comments
<b>R-S</b>	Reed-Solomon

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<b>Abbreviation</b>	<b>Meaning</b>
<b>RTEMS</b>	real-time executive for multiprocessor systems
<b>SAR</b>	synthetic aperture radar
<b>SCID</b>	spacecraft identifier <i>or</i> spacecraft identification
<b>SCOS</b>	spacecraft operating system
<b>SCPS</b>	space communications protocol specification
<b>SEC</b>	single error correction
<b>SFO</b>	store-and-forward overlay
<b>SLE</b>	space link extension
<b>SOIS</b>	spacecraft onboard interface services
<b>SRD</b>	system requirements document
<b>SRRC</b>	square root raised cosine
<b>TC</b>	telecommand
<b>TCM</b>	trellis-coded modulation
<b>TCP</b>	transmission control protocol
<b>TDM</b>	time division multiplexing
<b>TED</b>	triple error detection
<b>TFVN</b>	transfer frame version number
<b>TM</b>	telemetry
<b>TP</b>	transport protocol
<b>TRL</b>	technology readiness level
<b>TSM</b>	temperature sensors monitor
<b>TT&amp;C</b>	telemetry, tracking and command
<b>UDP</b>	user datagram protocol
<b>VCID</b>	virtual channel identifier
<b>VRRP</b>	virtual router redundancy protocol

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